



ANNUAL INNOVATION FESTIVAL OF MANAV RACHNA

12th-13th April, 2023



*The vision flowered
in the mists of time...
The fragrance continues...*



DR. OP BHALLA
Founder Visionary, Manav Rachna Vidyanatariksha

Dr. O P Bhalla, not a mere persona but a visionary and dynamic educationist who literally shaped an educational movement called Manav Rachna with the intent to create better human beings. The mission continues with Manav Rachna Educational Institutions dedicated and committed as always to train and equip its students with latest knowledge and skills in the chosen fields in the backdrop of Indian ethos and values to enable them to face any global challenge with a view to transform them into insightful, honourable and responsible citizens of this great country and to imbibe a work culture of theoretical and applied research leading to creation and dissemination of knowledge.

While Dr. O P Bhalla is no more with us, his rich legacy is a standing testimony of excellence at work whose fragrance still continues to inspire us...





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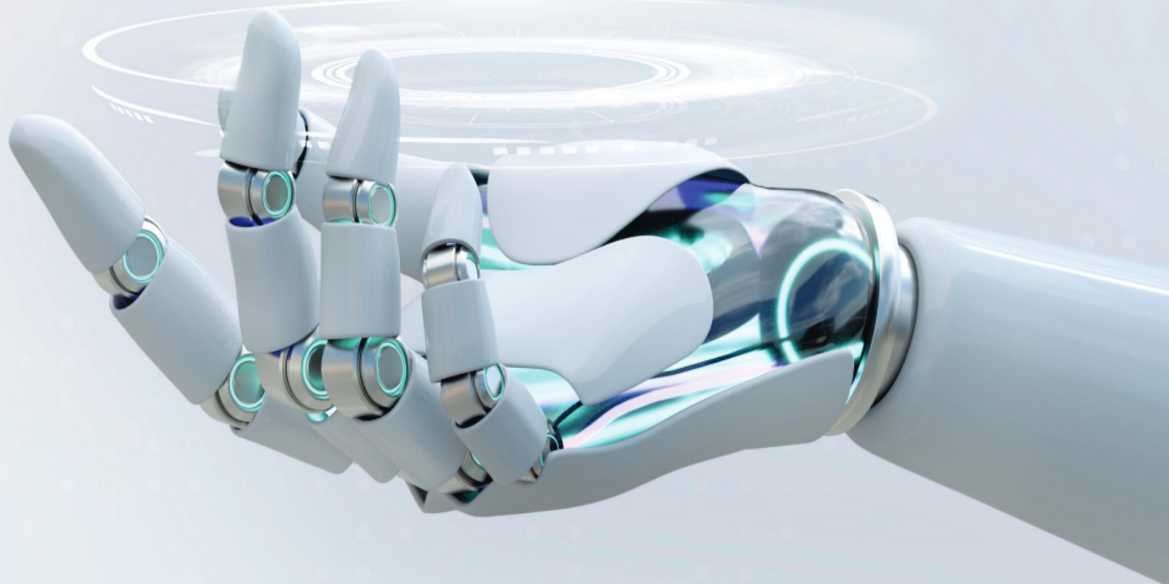
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| EVENT | COORDINATOR |
|---|--|
| Squared challenge in Engineering and Design | Dr. Devendra Vashishta Dr. Parneeta Dhaliwal Dr. Ranjna Jain Dr. Shruti Jain Dr. Sabiha Imran Dr. Seema Sharma Dr. Anupriya Sharma |
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| Social Spectrum | Dr. Priyanka Tiwari Dr. A Jayamani Ms. Aarti Suryavanshi |
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For FEE details and Registration details please visit
www.innoskill.mriic.tech

Squared Challenge in Engineering and Design

- Event - 1:** Build a Circuit
- Event - 2:** Biogenius Painting Competition
- Event - 3:** Code Debugging
- Event - 4:** Web Weaving
- Event - 5:** Technical Writing Competition
- Event - 6:** Blogathon
- Event - 7:** Water Rocket Competition
- Event - 8:** Construct 3 Game Development
- Event - 9:** Navsrijan best out of waste 2023
- Event - 10:** RC Robo Race
- Event - 11:** Aero Modelling Challenge 2023
- Event - 12:** Lego Robotics Championship
- Event - 13:** LAN Gaming
- Event - 14:** Theme based model demo
- Event - 15:** Product design Competition
- Event - 16:** Workshop on Photoshop Canva
- Event - 17:** Workshop on Engine Assembly and Disassembly
- Event - 18:** Workshop on Automation using PLC Leaflet
- Event - 19:** Workshop on Cylindrical Grinding
- Event - 20:** Auto_ Honda Workshop
- Event - 21:** Workshop on Calligraphy



Build a Circuit

About the Event:

Convert Complexity to Simplicity”

The event is about exploring the technical skills of students motivating the students to learn with fun. Students just need to understand basic components for analog and digital design and testing a circuit on breadboard. The event will help the participants to improve their learning, exploring and technical skills. The participants will be provided with a problem statement. 20 minutes will be given to solve the circuit and get the analytical outputs, 30 minutes will be provided to design a circuit and get the desired output.

Outcomes:

- To learn and test their skills in design and manufacturing according to the industrial standards.
- To understand and explore the ways for cost reduction and process planning.
- Enables a student to get hands on experience in working real time.

Rules:

| Round 1: | Round 2: |
|---|--|
| <ul style="list-style-type: none">• A given Analog or Digital Electronics based circuit will be required to be implemented on a breadboard by the team.• Time Limit is 30 minutes.• Evaluation of the round will be based on if the working, neatness and understanding of the circuit. | <ul style="list-style-type: none">• A problem will be given to the students for which they will have to design the circuit. Once the circuit will be designed students will have to implement the same on the breadboard.• Time limit for designing the circuit will be 15 minutes and that for implementation on the breadboard is 30 minutes. |
| Top 10 teams will move to Round 2. | <ul style="list-style-type: none">• Evaluation will be based on the time taken for completion of task, neatness and understanding ability. |

Biogenius-Painting Competition

About the Event:

With the aim of promoting scientific acumen and equipping the learners with 21st century learning skills like critical thinking, communication, collaboration and creativity, a painting Competition is being organized. The students can make environment friendly and cost-effective painting which have real life applications. The theme will be announced at the spot. The participant has to brought their own required materials.

Judging Criteria:

- Selection of painting [25 points]
- Relevant Information [25 points]
- Time management and effectiveness [25 points]
- Presentation skills [25 points]

Rules:

- Individually or in team that consist of 2 maximum number of participants.
- The team should display their painting throughout the event schedule. Failing this the team may be liable for disqualification.
- Participants should bring their requirements along with them on the day of the event.
- Students from any discipline can participate.
- The decision of the judges will be final and no sort of disputes will be entertained.

Code Debug

About the Event:

This is a coding contest based on algorithms, data structures and problem solving. This contest tests your debugging skills. You will be given several questions along with an explanation about what the code is expected to do. A solution will be provided with the problem description but the given solution will have several Logical Errors.

We want to see how fast you can fix the existing Code.

Judging Criteria:

- All the problems have the same points allotted to them.
- Participants are ranked according to the most problems solved. Ties will be broken by the total time for each user in ascending order of time.
- The decision of the organizers in declaring the results will be final. No queries in this regard will be entertained.
- Any participant found to be indulging in any form of malpractice will be immediately disqualified.

Rules:

- Your submission would be required to pass certain test cases: that is, it should produce the correct output for the given input.
- It should also have a minimum possible number of changes. A code with more than a certain percentage of change won't be accepted.
- Be careful how you edit your code! Do not add unnecessary comments or rename variables, you'll lose marks.
- The scoring is relative, that is, if you edit your code more than someone else who has just submitted, your score will reduce!

Web Weaving

Rules:

- Maximum 2 members per team
- Students have to design 3+ pages website based on any one of the specified topics.
- First page must be your Homepage (Containing LOGO/picture depicting the topic and the website name).
- Two webpages must be dedicated to admin to perform CRUD operations and other to view details.
- Use of USB drive is strictly prohibited

Round 1: (30 Min)

- Teams will have to create homepage for website in HTML, CSS on any of the following topic:
 - E-Flight
 - Shopping
 - Travel & Tourism

Round 2: (60 Min)

- Teams have to create admin page to perform CRUD operations in mysql database of website related to above topic selected in round1 using php.

Technical Writing Competition

About the Event:

Students have to write the content for the given topic within the time limit and word limit. The topic would be given on the spot.

Rules:

- Participating teams can have a maximum of 3 members.
- Students should be in school uniform and should carry an ID card.
- Language to be used is English.
- Words should not exceed 1000 words. Exceeding the word limit would lead to negative marking.
- Students have to complete the given task within 90 minutes (15 minutes + 75 minutes)
- After revealing the topic, students would be given 15 minutes in which students can think over the topic. For the first 5 minutes if the student wants, they can take the help of their mentor to discuss the topic and after that for 10 minutes they have to think on their own.
- After the completion of 15 minutes, students have to complete their tasks in the remaining 75 minutes.

Participation Fee:

- University Students: Rs. 400/- (Team Group size 3) Rs. 200/- (Individual participation)
- School Students: No fees
- Cash Prizes for Winners
- Certificates for Winners

Blogothan

About the Event:

To write Blogs

Our Expectations:

- Creative
- No plagiarism
- Comprehensive

Type of Articles:

- News Articles
- Interview
- Review
- Personal
- Explainer
- Image-based

Judging Criteria: (50 Points)

- Vocabulary
- Relevance
- Plagiarism
- Comprehensive

Rules:

- Minimum 100 words
- Duration to complete the task 2 hours
- Task will be given on spot
- Plagiarism Free

Water Rocket Competition

About the Event:

In this challenge students need to build a rocket powered with water or air or combination that has a maximum time of flight. Each team must also build a rocket launcher which can launch the rocket at an angle or different angles. The challenge is conducted in three rounds.

In each round teams will be called one by one along with their rocket system (rocket and rocket launcher) to launch their rockets from the launch zone. The best score of all the three rounds will be considered as the final score.

Construction Rules:

- Rockets must be built by the participating students using only the above listed materials.
- Only one two-liter bottle may be filled with water and pressurized. The pressurized bottle itself must not be modified structurally. Additions to the bottle (such as fins, nose cone, etc.) may be attached using ONLY tape.
- Paint or decorations on the plastic of the pressurized bottles are prohibited. Only tape, paper and plastic may be in direct contact with the pressurized bottle. Tape covering the bottle and other parts of the rocket may be painted or otherwise decorated.
- The mouth of the pressurized bottle must fit over a half-inch schedule 40 PVC pipe.
- Additional two-liter bottles may be cut and added to the pressurized bottle using only tape.
- Fins must not interfere with the mouth of the pressurized bottle so that it can fit on the launcher. Testing indicates that leaving a two-inch gap from the bottom of the fins to the plastic ring at the bottom of the mouth is enough distance to prevent interference.

Rules:

- The competitors add the desired amount of water to their rockets prior to being pressurized to competition pressure (20-80 psi). Competition pressure is: _____ psi.
- Competitors select the desired launch angle.
- Each rocket is officially launched and judged only once.
- Rockets considered unsafe to launch by the judges will be disqualified.
- The distance from the launcher to the closest part (possibly detached) of the fully-at-rest rocket is measured by the judges.

Construct 3 Game Development Challenge

About the Event:

In this category, students have to develop a game using the software construct 2 keeping in mind the following points:

- Game should have one character.
- It should be a running game where the character has to overcome the obstacles and earn points by collecting the collectable items.
- Students can choose theme of their own (like education based, environment based etc.) and will have points for the most creative theme.
- Enemies and power should be added in the game (points would be awarded for these two things)

On the day of the competition, students have to present their game to the judging panel and explaining each and every feature of their game to them.

Students would be judged on the basis of the quality of their game and other judging criteria mentioned later on in the judging criteria block. At the time of judgment, on the spot tasks can be given to team.

Rules:

- Participating team can have maximum 4 members.
- Student should be in school uniform and should carry ID card.
- Students should carry their build file in pen drive or laptop if they want.
- Background can be chosen from outside.
- Build files should not be copied.
- All the team members should be able to explain their game and perform on the spot task.

About the Event:

With the exponential growth of wastes from households to industry, an innovative and sustainable approach is required to get rid of it. Reducing, recycling and reusing (3R's) the valuable waste material can result in development of innovative and usable products, saving of resources and preventing the accumulation of wastes. The objective behind this event to highlight the importance of 3R's for a better future and encourage young minds imaginative skills to create innovative and useful products out of waste material. The idea will not only bring positive change in the society but also help in creating environmental consciousness to preserve mother nature and its resources in the need of the hour.

Rules:

- A team can be of 4 members (Maximum)
- Participants will be given 1 hour and 30 min to show their creativity and 2 minutes to explain the same.
- The required waste material and stationery like scissor, thread, etc. should be brought by the participants.
- Waste material could be anything like tetra packs, bottles, newspapers, old utensils, jute material, construction debris, or any second hand items that otherwise would be thrown away.
- The material would be rejected if not found to be a waste product or second-hand item.
- No ready or semi-finished model or matter would be accepted from participant in competition.
- No mobile or internet means would be allowed to use at the time of Competition.
- The decision of the judges will be considered final and abiding.
- Participant has to wear school uniform and carry ID card.

RC Robo Race

About the Event:

The aim of the challenge is to make a wired or wireless controlled robot/rover that can travel through different terrains and complete the track in minimum time. Each team will be given a chance to test run their robot.

- Participating team can have maximum 4 members.

Rules:

1. The dimension of the robot must not exceed 25x25x25 cm³.
2. The weight of the robot should not exceed 2.5 kg's.
3. The maximum voltage used to run the robot shall not exceed 20 volts.
4. The teams are suggested not to use castor wheels as there can be gaps in between the tracks.
5. Use of Lego is strictly prohibited.
6. If the machine is wired then the wire must remain fully slack under all circumstances during the competition. All the wires coming out of the robot should be stacked as a single unit and must be properly insulated. Bonus points for wireless.
7. Each team will get one chance to run the robot on the track.
8. Robot once touched by any of the team member, will have points deducted
9. Only AC supply will be provided during the competition. Teams must bring their adaptors or batteries.
10. Judges' and coordinators' decision shall be treated as final and binding on all.
11. Any team that is not ready at the specified time will be disqualified from the competition automatically.
12. The track would consist of 6 zones, and completion times would be noted across each of the 6 zones. Points would be awarded for crossing each of the zone.
13. Special points would be awarded to a team for crossing each zone in the least amount of time. Team with maximum points wins.

Aero Modelling Challenge

About the Event:

Students have to make a chuck glider plane on the spot with the material provided to them there and then. Students need to prepare a presentation in which they have to explain all the concepts of aerodynamics used in their model.

Students would be given 120 minutes to prepare their model. Once the model is ready testing would be done from the 2nd floor which is of approx. 35m in height. Students would be given three attempts to make their glider fly. After this, students will show their presentation to the judging panel in which they have to explain their model as well as the techniques used.

Rules:

- 1) Only for Higher Educational Institutions students
- 2) Participating team can have maximum 4 members.
- 3) Student should be in school uniform and should carry ID card.
- 4) Material which would be provided to the students is
 - Balsa wood of 3mm, 4mm and 5mm.
 - Total dimension of the balsa wood is 100cm*10cm out of which students will get the following dimension to make their glider: one-third sheet of 3mm, one-third sheet of 4mm and one-eighth sheet of 5mm.
 - Sanding block with 400 grit sand paper (1.5"*2,5")
 - And other things like sand paper, scissor, cutter, glue etc.
- 5) Students have to make a glider from the provided material only and under these dimensions only.
- 6) Students would be given 3 chances and score of best attempt would be counted.
- 7) The presentation should take only around 10 minutes.
- 8) In case of air drag, students will get an extra chance only if judges allow. Final decision will be of judges.

Lego Robotics Championship

About the Event:

It's a robotic event of Lego Robotics (Line Following Robot)/ Open-Source Line following+ Manual Robotic (any type) wired/un wired participation has max 4 team members allowed. First, they have to run their Line following robot and after reaching on the pit stop area the manual robot will come and drop a box (4X4X4 Cm) and then the line following robots will continue their path till reached on the finish line.

Rules:

1. Line Following Robot dimension: (under 16X16X15) cm
2. Manual Robot dimension: (20X20X20) cm
3. Maximum Time: 7 Min
4. Calibration & Practice time before event start.
5. Each team has 2 chances (the best of best will be considered)
6. if team will take more time after 7 mins. Every 10 seconds 5 marks will deduct from earring point.
7. Line following robot weight max (1000g)
8. Manual Robot weight max(1000g)
9. if any team will not follow above rules will disqualify.

LAN Gaming (THE VALORANT)

About the Event:

Valorant is a team-based first-person hero shooter set in the near future. Players play as one of a set of Agents, characters designed based on several countries and cultures around the world. In the main game mode, players are assigned to either the attacking or defending team with each team having five players on it. Agents have unique abilities, each requiring charges, as well as a unique ultimate ability that requires charging through kills, deaths, orbs, or objectives. Every player starts each round with a "classic" pistol and one or more "signature ability" charges. Other weapons and ability charges can be purchased using an in-game economic system that awards money based on the outcome of the previous round, any kills the player is responsible for, and any objectives completed. The game has an assortment of weapons including secondary guns like sidearms and primary guns like submachine guns, shotguns, machine guns, assault rifles and sniper rifles. There are automatic and semi-automatic weapons that each have a unique shooting pattern that has to be controlled by the player to be able to shoot accurately. It currently offers 18 agents to choose from.

Rules:

- 1) Each participating team should have 5 members and the 6th member can join them as a coach or mentor.
So make a team and get ready to get loaded with technology driven fun and adventure.
- 2) All the teams should be present according to their allotted time slots.
- 3) No other team is allowed to be there except the 2 competing teams.
- 4) The losing team will be eliminated from the tournament and the winning team will be promoted to the next round.
- 5) The matches will start with a Round of 32 aka the First round in which all teams compete. The winning team will move forward to Round of 16 then Round of 8 followed by a grand Final. (If there are an odd number of teams one will automatically get a bye to the next round in case they don't get a match in the first round).

Theme based Model Demo

About the Event:

A model is to be created for the theme of “Smart Cities” in one of the areas mentioned below.

Rules:

1. Models may be based on hardware or software or a combination of both.
2. Each participating team can have a maximum of 4 members and a minimum of 2 members.
3. Students’ models and presentations should stick to the theme.

Judging Criteria:

Points distribution criteria

Originality of Idea: 20 points

Real-world applicability: 20 points

Presentation: 10 points

Product /Accessory design competition

About the Event:

Sustainability is essential for keeping up with human needs in the long term. And, it was realized only in the last three decades that unchecked industrialization can adversely impact the environment and, in turn, society. People and organizations started grasping the importance of sustainability in conserving the environment as a whole. And, in turn, improving the quality of life for everyone. In this competition you have to design one interior accessory (e.g. Sculpture, vase, light, and chandelier) with sustainable materials such as wood, rattan, cane, cotton, linen, etc.

Rules:

- 1.Participation can be individually as well as in a team of maximum of 4 members.
- 2.Participant's model or Sheet and presentation should stick to the category given.

Judging Criteria:

Points distribution criteria

1. Concept and inspiration – 30 Points
2. How creatively the materials have been used - 30 points
3. Final output – 40 points

Workshop on Photoshop/ Canva

About the Event:

The event is aimed at assessing students' Graphics designing abilities. Students must consider how they represent their knowledge, the feelings they wish to evoke, and the message their designs convey. There are tools available for experts and entry-level users.

The event will also help participants hone their talents in learning, exploring, and designing. The workshop will cover the fundamentals of graphics and how to use Canva and Photoshop.

Workshop on "IC Engine Assembly & Disassembly"

About the Event:

This activity is an initiative to provide a platform for higher secondary school students to have an insight of engines and engine parts of IC Engines. It was very encouraging and learning experience as they have given opportunity to learn skill set and hands on practice of their chosen field. It will provide an opportunity to the students to give a perspective on Mechanical Engineering.

Rules:

1. Teams will be formed for participants. Maximum number of participants will be 20.
2. Event will be performed within time frame.
3. Students must carry their ID cards.
4. Team members should provide the solution for the spot task.

Workshop on Automation using PLC

About the Event:

A workshop is to be organized covering following contents:

- Fundamentals of industrial automation
- Need and role of automation
- Evolution of automation
- PLC introduction: demonstration the basics of PLC, details of PLC architecture, introduction to ladder logic programming.

Rules:

1. Students should register on the link <https://forms.gle/4nT9EbuWf7UpvPS66>
2. Students should carry ID card.

Hands on Cylindrical Grinding

About the Event:

This activity is an initiative to provide a platform for higher secondary school students to have an insight of Machining and surface finish operation in manufacturing machine tools. It was very encouraging and learning experience as they have given opportunity to learn skill set and hands on practice of their chosen field. It will provide an opportunity to the students to give a perspective on Mechanical Engineering.

Rules:

1. Teams will be formed for participants. Maximum number of participants will be 20.
2. Event will be performed within time frame.
3. Students must carry their ID cards.
4. Team members should provide the solution for the spot task.

Honda 2-wheeler Technology Workshop

About the Event:

This activity is an initiative to provide a platform. It was very encouraging and learning experience as they have given opportunity to learn skill set and hands on practice of their chosen field. It will provide an opportunity to the students to work on the 2-wheeler and also aware the electric. Students has hands on experience on engine oil level check, brake adjustment, clutch free play checkup, air filter cleaning and battery terminal checking after the workshop. Minimum 10 no of groups are required for competition and participation fee is 50 rupees for each group. Panel of judges from the department will select the best team among all the participating teams

Judging Criteria:

- 1.Assessment for team work (3 mark)
- 2.Self-Learning Attitude (5 marks)
- 3.Reduction and disposal of scrap/wastage (5 Marks)
- 4.Punctuality and regularity for workshop (7 marks)

Rules:

- 1.Teams will be formed for participants. Maximum number of participants will be 5 in each team.
- 2.Event will be performed within time frame.
- 3.Students must carry their ID cards.
- 4.Team members should provide the solution for the spot task.

Calligraphy Workshop

Rules:

1. Students should register on the below link
2. https://docs.google.com/forms/d/e/1FAIpQLSfz985epQCDwupioXMRYAAA_d-xwl3mNzqNFY_mfDXnUoPSMQ/viewform?usp=pp_url
3. Students must carry ID Card.
4. Students must carry stationery: Round and flat brushes

TECH CROSSWORD PUZZLE

Rules:

1. Students should register on the below link
2. https://docs.google.com/forms/d/e/1FAIpQLSfz985epQCDwupioXMRYAAA_d-xwl3mNzqNFY_mfDXnUoPSMQ/viewform?usp=pp_url
3. Students must carry ID Card.
4. Students must carry stationery: Round and flat brushes

MEDIA & LITERARY STUMPER

Event 1 : Knock-Jock (RJ Hunt)

Event 2: Techno-Vogue (Technology Fashion Walk)

**Event 3: Wordsmith (Short Poetry Recitation
Competition)**

**Event 4: Lenscape - Know Your Camera
(Photography workshop)**



Knock-Jock (RJ Hunt)

About the Event:

The art of Radio Jockeying endeavors to tell a tale through the expression of words, emotions and feelings. Radio is the theatre of the mind that resonates with the beauty of the heart. Indeed, radio has evolved the loop of humanity for ages. This very spirit of radio jockeying blended with creativity that we want our participants to participate in. The aim is to provide a platform to aspiring RJs and promote the radio jockeying culture worldwide. Along with being a competition, this is also a learning opportunity for budding RJs. This will enable our participants to gain an insight into the world of radio. Individual Entry allowed only .

Judging Criteria:

- Communication [10 points]
- Presentation Style [10 points]
- Spontaneous Content [10 points]
- Voice Modulation [10 points]
- Audience Interaction [10 points]

Rules:

- Participants will perform live.
- Only solo entries are allowed.
- Time given to each participant will be 3 mins.
- Style of communication must be casual, conversational and interactive.
- Hindi and English or a mix of (English-Hindi) language can be used
- Use of any foreign or regional language is not permitted.
- Use of any profanities and offensive language will lead to immediate disqualification.
- MREI will retain all rights of this competition.
- Participants will be judged on the basis of fluency, spontaneity, presentation, sense of humor, communication skills and interaction with the listeners.
- Decision of the judges will be final and binding.

Theme:

Environment Sustainability

Techno-Vogue

About the Event:

Techno-Vogue is a Fashion Show based on the theme of technology. Don't be into trends. Don't make fashion own you, but you decide what you are, what you want to express by the way you dress and the way you live. So here at INNOSKILL 2023 at TECHNOVOGUE there is no limit for Technical Design. They are essentially the engineers of fashion.

Rules:

- Participation in groups of 8-12 members
- Performance Time Limit: Maximum 8 minutes.
- There should be a clear and creative theme pertaining to technology.
- Participants will be judged on the criteria of presentation, creativity, costume, coordination/sink among team members.

Lenscape

Know Your Camera

About the Event:

Lenscape- Know Your Camera is a workshop by Canon professionals aimed at giving first-hand experience to the participants by sharing the insights and nuances of Photography and Photojournalism. Photography in today's world is one of the most important skills and is a highly paid profession. This workshop is timed for 2 Hours (120 minutes), where the participant will be exposed to the theoretical and practical aspects of Photography. Individual Entry allowed only.

Register:

In this workshop, one would learn from the expert the various ways in which images are composed and processed further. The industry expert would be hand-holding you in helping you understand the camera functionality, and other aspects of photography. You will also get to explore the genre of Environmental Photography.

Perks:

- Certificate
- Tour to the Departmental Studio and Radio
- Interaction with the Departmental Photography Club
- A run-through of a professional quality camera
- Get 2 professional quality pictures captured; after the workshop

Wordsmith

Short Poetry Recitation Competition

About the Event:

Poetry is a kind of oration that owes the credit to shake the world and transform it, resulting into a change. Those who write poetry, gain an opportunity to identify the social causes that require a revolution to bring positive changes in the world. Environment too is a social concern that has been affected largely by human population. Youth have got immense talent and they have the courage to speak to protect environment and sustaining it as beautiful as it has ever been. Many young brains have enlightened the world on nature through their poetry and they have got accolades as well. Indians have got much talent and immense writings have already flourished where as we can explore more talent and talented youth who can share their brimming ideas to the world. So, Manav Rachna takes that privilege to welcome those brains to write and share their original and powerful poems on nature with us and to become famous icons.

into the world of radio. Individual Entry allowed only .

Judging Criteria:

- Idea [25 points]
- No Solecism [25 points]
- Spontaneous Content [25 points]
- Presentation after submission of the content [25 points]

Rules:

- Theme is 'Environment and its Sustainability'
- Participants will write original poems that do not encompass plagiarism.
- Only solo entries are allowed.
- No offensive language or profanities that hurt the canon and rules of Indian society is allowed.
- Poems in Hindi or English language can be submitted.
- Use of any foreign or regional language is not permitted.
- Poems must contain minimum 8 lines and maximum 14 lines.
- MRIIRS will retain all rights of this competition.
- Participants will be judged on the basis of fluency, spontaneity, wit, sense of humor, writing skills, and presentation to the listeners.
- Decision of the judges will be final and binding.
- Best poems will be shortlisted for the presentation at the campus.

Business and Management Conundrum

**Event 1 : Digital Ad Competition – ROOMS(Reels on
Online Marketing in SOCIAL)**

Event 2: Poster Making Competition

Event 3: Pro-Launch 2022 PRO LAUNCH 2022

Event 4: Ideatrakt

**Event 5: Workshop on Financial Literacy to Wealth
Maximization Workshop Outline**

Event 6: Workshop on Understanding Retail Market

**Event 7: Workshop on Leaders are born or made
in B-Schools**



Digital Ad Competition

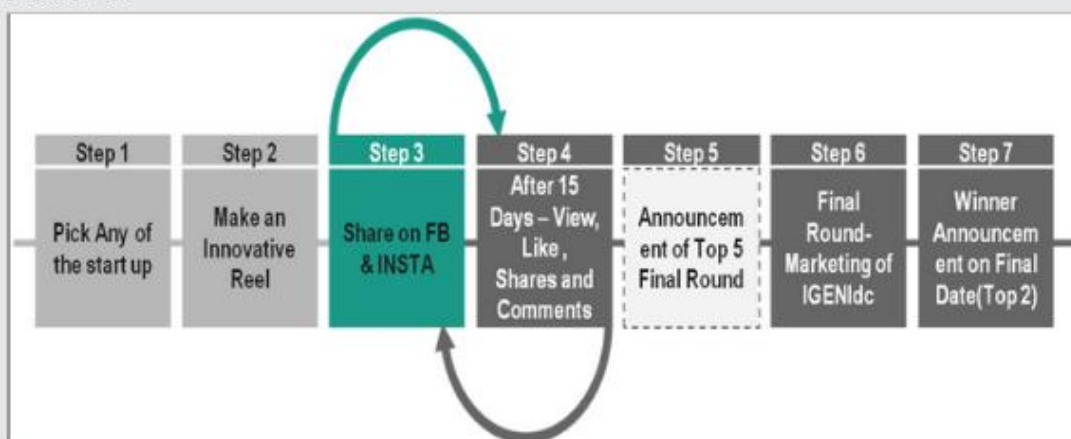
ROOMS(Reels on Online Marketing in SOCIAL)

About the Event:

Digital Ad Competition into the world of radio. Individual Entry allowed only .

Rules:

- It can be participated by any student of grade 10th and above but the candidate must be a student(With Valid Student ID)
- Video should be created first time and shouldn't be imitate to any existing one
- Maximum Entry will be 20(First Round)
- Presence of the video creator in the video is mandate
- Minimum video byte should be 30 seconds to 1 minute (max)
- Final Round Qualifiers will be judged on the basis of Likes, Shares, Comments and Views of your Reels only on FB and INSTA.
- Video should not include any element of vulgarity, abuse or obscenity
- Expert team decision for selection of reels will be final and binding
- Only Selected Video/reels can participate-after consideration
- It Comprises of Round:
 1. Round 1 - Creating an Ad of Start-ups of Manav Rachna Incubation Centre(In total 24 Start-up)
 2. Round 2(only top 5 qualifiers) - Covering the InnoSkill Event Live in Campus on the day of the event.



Poster Making Competition

About the Event:

Poster making competition focuses on the creative skills of an individual along with the imagination, innovation and uniqueness.

Judgment Criteria:

- Creativity
- Originality
- Relevance to the theme/topic you choose
- Presentation of the idea

Rules:

- Each participant needs to bring his /her own stationery items including crayons, pencils, pens, erasers, sharpener etc.
- Only Chart paper will be provided to the students from the institute.
- Each participant can submit only 1 poster.
- Poster should have a caption relevant to the theme.
- The theme on which you have made the poster should be easily identified.
- A valid identity proof of school/college must be attached to your entry.
- Online registration is compulsory for each participant.
- The poster must be made on the A3/A4/Full size Chart paper -size sheet.
- It should be original and hand made.
- Time Duration given is 2 hours
- Poster should have a caption relevant to the theme.
- The theme on which you have made the poster should be easily identified.
- A valid identity proof of school/college must be attached to your entry.
- Online registration is compulsory for each participant.
- The poster must be made on the A3/A4/Full size Chart paper -size sheet.
- It should be original and hand made.
- Full Name of the participant, contact number, school/college name must be clearly mentioned on the right-hand side bottom of the sheet.
- Each participant has to present his/her poster for 1 or 2 minutes in Hindi/English in this event.

PRO LAUNCH 2022

About the Event:

Pro-launch is a platform for everyone with a creative mind. It invites everyone who has an artistic idea and can create something new in the form of advertisement. We are enthusiastically waiting for the people with good ideas that can be promoted effectively through advertisements and can represent themselves on this platform.

Rules:

- In this competition the students will have to register before the last date.
- Only college participants can take part in this competition.
- The students need to carry their I-Card for verification.
- Online registration is compulsory for each participant.
- The link for the registration is <https://> -
- The participants can present the advertisement in a team of 2 to 4.
- The team formation along with team name should be properly framed and each team member name and details should be mentioned clearly to the faculty coordinators.
- The team needs to present their advertisement concept by developing proper tagline which should match the theme.
- Each team needs to present only 1 advertisement along with tagline (this is compulsory) through role plays.
- Each team will get 2-3 minutes times to present their advertisement.
- Then presentation of advertisement should be original and there has to be no imitation.
- The theme on which you have made the presentation should be easily identified .

Other Mandates :

1. The ad prepared by the contestants must not contain any obscene words/ any subject that hurts the emotions of a culture/ language/religion/region.
2. Disobedience of any rules may lead to disqualifications.
3. Decision of judges will be final and abiding.
4. Decision of judges will be final and abiding.

Judgment Criteria:

- Creativity and Innovation
- Stage enactment
- Message appeal
- Team Work Awards
- There will be two categories of awards :
 1. Category 1 Best Tagline - Prize 1 and Prize
 2. 2 Best Advertisement - Prize 1 and Prize 2

Ideatrakt

About the Event:

Ideatrakt as the word suggests comprises of three words Idea+ Attract + Track. The basic theme of this competition is to find out the most attractive new idea by tracking its financial and marketing viability. The event IDEATTRAKT is conceptualized on the concept of tracking the most attractive ideas by making the students to “learn to earn by making it and selling it.” The main purpose of this event was to make student understand the importance of earning through selling skills in an innovative manner.

Rules:

- In this competition the students will have to register before the last date.
- Only college participants can take part in this competition.
- The students need to carry their I-Card for verification.
- Online registration is compulsory for each participant.
- The link for the registration is <https://> -
- The participants can present their idea in a team of 3 to 4.
- The team formation along with team name should be properly framed and each team member name and details should be mentioned clearly to the faculty coordinators.
- The team needs to prepare stalls for marketing their product.
- Each team needs to prepare only 1 stall for this competition.
- Each team will have to pay Rs 400/- for registration.
- After that Rs 300/- will be given to each team for creating their own business venture.
- Each team will get 2-3 hours to market their product to earn either profit or loss.
- Each stall has to be original and there has to be no imitation.

Other Mandates

1. Disobedience of any rules may lead to disqualifications.
2. Decision of judges will be final and abiding.

Judgment Criteria:

- Creativity and Innovation (USP)
- Selling skills and maintaining records
- Maximum Profit Earned
- Maximum Customer based formed
- Team Work Awards

Awards :

1. Category 1 Best Tagline - Prize 1 and Prize
2. 2 Best Advertisement - Prize 1 and Prize 2

Workshop on Financial Literacy to Wealth Maximization Workshop Outline

About the Event:

- The purpose of the workshop and how financial literacy and wealth maximisation are important for their future.
- Introduce the topic by asking the students to share their thoughts on what they think money is and what it means to be financially literate.
- Explain that the goal of the workshop is to teach them basic financial concepts and how to start building wealth from an early age.

Section 1: Understanding Money

- Explain what money is and the different forms it can take, including cash, credit, and digital currency.
- Discuss the concept of value, how it's determined, and how it relates to money.
- Discuss the role of banks and financial institutions in managing money.

Section 2: Budgeting and Saving

- Explain the importance of budgeting and why it's necessary to understand and manage your finances.
- Teach students how to create a basic budget by listing their income and expenses.
- Discuss the different types of savings accounts and why saving is important.

Section 3: Investing

- Explain the basic concepts of investing, including stocks, bonds, and mutual funds.
- Discuss the difference between saving and investing and why investing is important for building wealth.
- Explain the risks and rewards of investing and how to diversify investments.

Section 4: Credit and Debt

- Discuss the importance of understanding credit and how it works.
- Explain the different types of credit, including credit cards and loans.
- Discuss the dangers of debt and how to avoid falling into debt.

Conclusion:

- Summary of the key concepts covered during the workshop.
- Encourage students to start thinking about their own financial goals and how they can start building wealth.
- Remind them that financial literacy and wealth maximization are important for their future and that it's never too early to start learning and planning.

Materials Needed:

- Whiteboard or flipchart for presentation
- Markers or pens for writing and drawing
- Handouts or worksheets for students to follow along and take notes
- Calculator (optional)

Workshop on Understanding Retail Market

About the Event:

1 hour workshop on above topic

Speakers: Ms Vandna Zutshi

This will be an activity based session

Workshop on Leaders are born or made in B-Schools: A discussion

Dr. Gurbir Singh Khera

About the Event:

- Financial Awareness Training
- We will be covering the topics in one session.
- Basics of Financial Literacy

Outcome of this event:

Eligibility:

College students and faculty members

Total Number of Participants

100 (per session)

Venue

I Block Auditorium

Time

1 hour session

**Faculty Coordinators – Dr. Gurbir Singh
Khera**

Social Spectrum

Event - 1: SHARK TANK version 2.0

Event - 2: War Zone

Event - 3: ARTspiration



Shark Tank Version – 2

About the Event:

The event 'SHARK TANK version 2.0' aims to give a real time experience to the students to know the price decision making in a real market. It will be a product selling game in which students will see the selling dynamics and make group of students and ask them to sell some products. Few groups will sell homogenous goods whereas few groups will sell differentiated goods among the audience.

After selling those products the students will be able to understand the implication of the nature of products and will build entrepreneurial skills. The themes of our performance will touch upon various economic issues related to the Market Equilibrium, Analysing Price Modelling, Forms of Market, Demand and Supply and other forms of Entrepreneur Models.

Participation certificates will be given to all.

To know more and registration visit

Tag line of this event:- AWAKE THE ENTREPRENEUR WITHIN YOU

Nature: Competition

Duration: 45 minutes

Rules:

- Students of Higher Educational Institutes can participate.
- Participation in the event will be in groups.

WAR ZONE

About the Event:

Role play is a discussion technique that allows maximum participation of a group through acting out an example of some problem or idea under discussion.

War Zone is a role play world – which is set under the context of Russia's attack on Ukraine. The participants will be able to represent the member and non-member states of the United Nations Security Council to finally voice their arguments for and against the act of war and represent the voices of global politics.

Sub Themes:

1. Humanitarian angle
2. Violation of human rights laws
3. India's role as a potential mediator
4. Economic impact of the Russia-Ukraine war on the global economy
5. Use of Nuclear weapons in the war

Rules:

- Students will form a teams of 2-5 and perform the roles as per the sub themes

ARTspiration

About the Event:

Art therapy, also known as expressive therapy, uses art as a means of communication and lets people explore and express their emotions and thoughts. The process of art therapy includes using paints, marker or chalk to draw and paint their emotions. This includes creating stress painting, designing a postcard that you will never send, creating an emotional wheel etc.

People do not have to be artists or even “good at art” to benefit from art therapy. People who make art in any form, whether they consider themselves artists or not, are taking part in a process of self-discovery that gives them a safe space to express their feelings.

- Participation certificates will be given to all.
- To know more and registration visit
- Nature: Workshop (Activity)
- Duration: 30 minutes
- Participation in the event will be maximum 30 participants in a session.

Healthcare Mystery

- Event 1:** Reel it-heal it (informative reels)
- Event 2:** Logic Finder(debate)
- Event 3:** Nutrition Quiz
- Event 4:** Idea Generation for Food Waste Management
- Event 5:** Fit yuva fit India Competition
- Event 6:** Cake decoration competition
- Event 7:** Crime scene do not cross (WORKSHOP)
- Event 8:** Basic life support CPR demonstration
- Event 9:** Oral hygiene workshop
- Event 10:** Workshop on Nutritional assessment
- Event 11:** Effective Ergonomic training program
- Event 12:** Fruit carving workshop



Reel it-heal it (informative reels)

About the Event:

As today's youth is heavily oriented on social media for information, let's take a lead on creating a platform to connect and spread awareness regarding healthcare.

Participation Eligibility criteria

Age: undergraduate students, postgraduate students.

Rules:

Reel duration should be less than 30 sec

Individual as well as team submission is allowed

Maximum 4 participants per team is allowed

Only one entry is allowed per individual/team.

Multiple entries will lead to disqualification

Submission should be submitted in .mp4 format ____

Winner will be decided based on engagement and judges decisions. (final decision will be of the judges only)

Submission should be only accepted on google form link

Last entry date of submission _____

Fee: 100/-

Crime scene do not cross (WORKSHOP)

About the Event:

Crime scene do not cross (WORKSHOP)

Forensic odontology is involves handling, examination & evaluation of dental evidence in a criminal justice context. Forensic dentistry is used in both criminal and civil law. It makes up of radiographs, DNA, Photographs for analysis.

Registration fee- 200/-

Basic Life Support CPR

About the Event:

Basic life support is essential to save someone's life in an emergency. It is a skill that can make a difference between life and death while the healthcare professionals or ambulance arrives.

Rules:

A basic training on how to give Cardiopulmonary resuscitation (CPR) will be given

Participation criteria: College students.

Fee: 200/-

Oral hygiene

About the Event:

Oral hygiene is the practice of keeping one's mouth clean and free of disease and other problems like bad breath by regular brushing of the teeth and cleaning between the teeth. It is important that oral hygiene be carried out on a regular basis to enable prevention of dental disease and bad breath. Oral hygiene focuses on such aspect.

Nutrition Quiz

About the Event:

In this competition, the students would be provided with Nutrition related questions at different levels. The objective behind this event is to understand the importance of nutrition in our daily life and to encourage the students to enhance their knowledge regarding healthy life style.

Rules:

Maximum two students per team are allowed.

Rules for each round will be announced prior to the event.

There will be a total of 4 rounds.

Time limit per round is 10 mins.

No Mobile or no internet means would be allowed to use at the time of competition.

Certificates will be provided to each participant.

All age groups can participate.

Quiz will be held on general Nutrition and healthcare topics.

Quiz will be held age group wise

Age Groups: College students

Fee - Rs 200 per group.

Idea Generation for Food Waste Management

Registration fees: Rs 400 per team (No. of Members 2 per team)

Rules:

Only for college students

Participants have to make one product (Edible/non edible/decorative)

Submit a list of ingredients used and method followed for their product preparation

The Product should be original and authentic.

Participants will bring the product already prepared with them. Only the presentation will be done at the venue.

Product will be judged based on following criteria: Innovation, creativity, utilization and presentation. Participants will be given 45 minutes as Plating/ Presentation time.

Certificates should be provided to each participant.

Nutritional Assessment

About the Event:

Nutritional assessment has three primary goals: to identify the presence and type of malnutrition, to define health-threatening obesity, and to devise suitable diets as prophylaxis against disease later in life. This workshop will uprise on ABCD methods of nutritional assessment: Anthropometric measurements, Biochemical methods, Clinical sign and symptoms, Dietary methods.

Sustainability , EDUSKILL and Culinary

Sustainability Successor

Event 1 : My Ad for my community

Event 2: Design eco product :

Event 3: Best out of e-waste

Event 4: Basic Life Support CPR

Event 5: Folk for SDGs

EDUSKILL

Event 1: ResLearn (Learning resource)

Event 2: Jerk Techno

Event 3: TestGorilla

Event 4: Animativio

Culinary Successor (FHM)

Event 1: Cake Decoration Competition

Event 2: 'Fruit Carving Workshop'



My Ad for my community

Purpose:

The social advertisement competition for making people aware about SDGs/Societal problems. POSTER / small video/ skit Competition

THEMES:

Any social or environmental issue

Guidelines:

- for students of grade 10 and above and college students
- Participating teams can have a maximum of 2 members.
- Students should carry ID cards.
- Students who are participating in other categories can also take part in this category.
- Advertisement should be relevant to the theme.
- Students need to demonstrate and present their poster/video in 2 minutes time.
- The poster/video should be their original, they can Only prepare in advance and present during the competition.
- Students also enact and present the advertisement and then share the video.
- E-certificates for all the participants and appreciation certificate for first and second place.

Entry fees: 300/-

Venue: J block

Design Eco Product

Purpose :

The Eco sustainable product competition for making people aware about SDGs/Societal problems. Eco product Exhibition .

THEMES:

Handbags, Beauty Accessories, Home decorative items,
etc

Guidelines:

- Only for students of grade 10 and above and college students.
- Participating teams can have a maximum of 2 members.
- Students should carry ID cards.
- Students who are participating in other categories can also take part in this category.
- Eco products should be relevant to the theme.
- Students need to demonstrate and present their product in 2 minutes time.

Entry fees: 150/-

Venue: J block

Best out of e-waste

About the Event:

With the exponential growth of E-waste's from households to industry, an innovative and sustainable approach is required to get rid of it. Reducing, recycling and reusing (3R's) the valuable waste material can result in development of innovative and usable products, saving of resources and preventing the accumulation of E-waste's. The objective behind this event to highlight the importance of 3R's for a better future and encourage young minds imaginative skills to create innovative and useful products out of waste material. The idea will not only bring positive change in the society but also help in creating environmental consciousness to preserve mother nature and its resources in the need of the hour.

Judging Criteria

- Innovation: 10
- Artistic composition and design :10
- Eco-friendly rating: 10
- Utility of the product: 10
- Overall presentation:10

Rules

- A team can be of 4 members (Maximum)
- Participants will be given 1 hour and 30 min to show their creativity and 2 minutes to explain the same.
- The required waste material and stationery like scissor, thread, colors, brushes etc. should be brought by the participants.
- E Waste material could be anything like electronics component, wires, devices, chargers etc items that otherwise would be thrown away.
- The material would be rejected if not found to be a Ewaste product item.
- No ready or semi-finished model or matter would be accepted from participant in competition.
- No mobile or internet means would be allowed to use at the time of Competition.
- The decision of the judges will be considered final and abiding.
- Participant has to wear school uniform and carry ID card.
- Mentors cannot help students once the competition starts.
- Participants will be judged on the basis of innovation, artistic composition & design, eco-friendly rating, utility of the product and overall presentation

Infographic for a sustainable future

About the Event:

The social advertisement competition for making people aware about SDGs/Societal problems. It is a Poster Competition.

Theme:

Any one Sustainable Development Goal

Rules

- Only for students of grade 10 and above and college students.
- Participating teams can have a maximum of 2-3 members.
- Students should carry ID cards.
- Students who are participating in other categories can also take part in this category.
- Graphics should be relevant to the theme with or without animations.
- Students need to demonstrate and present their graphic in 2 minute.
- The poster should be original, they can prepare in advance and present during the competition.

Entry fees: 150/-

Venue: J block

Folk for SDGs

About the Event:

Environmental conservation, improving the living of marginalized sections of society, education to all and other socio-economic issues are the main essence of sustainable development goals. It is necessary to spread awareness to develop an attitude towards sustainable development. Folk song and folk dance are the efficient way to present the culture and ideology of a community at a regional level. Through this competition, we will try to explain how aware people are of sustainable development at regional level.

Any one Sustainable Development Goal

Rules

- A team can be of 4 to 6 members (Maximum)
- Participants will be given 15 minutes for performance.
- The required dress and other accessories should be brought by the participants.
- The decision of the judges will be considered final and abiding.

Judging Criteria

Folk Dance:

1. Staging (formation, Transition) (10 marks)
2. Creativity and musical interpretation (10 marks)
3. Expression and audience appeal (10 marks)
4. Degree of difficulty (10 marks)

Folk Song:

1. Vocal quality (10 marks)
2. Stage presence (10 marks)
3. Presentation (10 marks)
4. Voice projection (10 marks)

Entry fees: 300/-

Venue: I block

ResLearn

About the Event:

Poster presentation competition cum Exhibition of teaching learning resources based on any subject

Rules

- The participants will send the document in the format provided by the organizer 10 days before the competition.
- Criteria will be as follows:
 - a) Innovation b) Integration to topic c) Presentation b) Originality
- It will be approved and the participants will get mail.
- On the day of competition, students will bring posters or Power point presentations on their Laptop.
- They will be given a table and chair to showcase their poster and presentation.
- Students will give their demo presentation.
- They will remain there for 3 hours which would be exhibition timing.
- The time limit for demo is 3 min.
- Best three entries will get prizes and certificates.

Judging Criteria

Folk Dance:

1. Staging (formation, Transition) (10 marks)
2. Creativity and musical interpretation (10 marks)
3. Expression and audience appeal (10 marks)
4. Degree of difficulty (10 marks)

Folk Song:

1. Vocal quality (10 marks)
2. Stage presence (10 marks)
3. Presentation (10 marks)
4. Voice projection (10 marks)

Entry fees: 150/-

Venue: j block

Jerk Techno

About the Event:

Demonstration based competition where participants will showcase any Jerk Technology (Attention seeking technique) for the class teaching.

Poster presentation competition cum Exhibition of Jerk technology based on any subject.

Participants: Teacher trainees from all over India from Colleges of Education

Rules

- The participants will send the document in the format provided by the organizer 10 days before the competition.
- It will be approved and the participants will get mail.
- On the day of competition, students will bring posters or Power point presentations on their Laptop.
- They will be given a table and chair to showcase their poster and presentation.
- Students will give their demo presentation.
- They will remain there for 3 hours which would be exhibition timing.
- The time limit for demo is 3 min.
- Best two entries will get prizes and certificates.

Judging Criteria

Criteria will be as follows:

- a) Innovation
- b) Integration to topic
- c) Presentation
- d) Originality

Entry fees: 150/-

Venue: j block

TestGorilla

About the Event:

Poster presentation competition cum Exhibition of innovative assessment technique based on any subject

Rules

- The participants will send the document in the format provided by the organizer 10 days before the competition.
- It will be approved and the participants will get mail.
- On the day of competition, students will bring posters or Power point presentations on their Laptop.
- They will be given a table and chair to showcase their poster and presentation.
- Students will give their demo presentation.
- They will remain there for 3 hours which would be exhibition timing.
- The time limit for demo is 3 min.
- Best two entries will get prizes and certificates.

Judging Criteria

Criteria will be as follows:

- a) Innovation
- b) Integration to topic
- c) Presentation
- d) Originality

Entry fees: 150/-

Venue: j block

Animativio

About the Event:

Submission based competition where participants will present their animated presentation or videos based on any subject.

Poster presentation competition cum Exhibition of teaching learning resources based on any subject.

Rules

- The participants will send the document in the format provided by the organizer 10 days before the competition.
- It will be approved and the participants will get mail.
- On the day of competition, students will bring posters or Power point presentations on their Laptop.
- They will be given a table and chair to showcase their poster and presentation.
- Students will give their demo presentation.
- They will remain there for 3 hours which would be exhibition timing.
- The time limit for demo is 3 min.
- Best two entries will get prizes and certificates.

Judging Criteria

Criteria will be as follows:

- a) Innovation
- b) Integration to topic
- c) Presentation
- d) Originality

Entry fees: 100/-

Venue: j block

Cake Decoration Competition

About the Event:

Faculty of Hotel Management Invites the food artist in you. Let that child in you play with all the creativity and decorate your cake the way you always wanted.

Rules

- Registration must be completed and paid for by March 30th, no entries will be accepted after that time.
- All entrants must report to Centre of Excellence for Culinary Arts
- Only 1 entry per person, per category is permitted
- Participants will be given the basic sponge
- Participants will have to bring their own piping bags and cake decoration material
- Registration Fee is INR 400 per participant
- Judges reserve the right to remove or disqualify any entry they feel violates rules or don't meet requirements.
- Judges decisions are final.

Sports Pioneer



Sports Pioneer

Golden Arm" is an event in which participants will attempt to bowl at their maximum speed on a cricket pitch, with the speed of the ball being measured by a speed gun. The participant who achieves the highest speed will be awarded the "Golden Arm" tag, along with a cash prize for the winner and runner-up as outlined below:

Rules:

- The game will be played in two categories: Singles and Doubles.
- The first player to score 11 points wins a game.
- If the score is tied at 10-10, the game continues until one player gains a two-point lead.
- Matches are usually played as the best of three games.
- Players must not touch the table with their free hand during play and must not move the table.

Trashion- Turning trash into treasure



Trashion- Turning trash into treasure

Rules:

- There should not be more than 4 participants in one team.
- Replacement of any participant after registration would not be allowed.
- Participants must carry College ID card and Transcendence receipt/ SMS to obtain entry.
- Participants must reach the venue latest by _____.
- Participants shall bring their own material to create and design.
- Each team can only make one costume. [Making any one out the below 3 is mandatory:]
- Accessory (3 pieces)
- head gear
- footwear
- The costume and the accessory needs to be prepared only with waste material.
- Costume design must represent culture of any of the international culture.
- The costume must be practical, wearable and eco-friendly and must not exceed 5'5 feet.
- The participant must present a justification of the design.
- Participants are responsible for setting up their own costumes.
- If any participant is found to have violated the rules, Manav Rachna holds the right to disqualify his/her participation.
- Mobile phones or any other electronic devices shall not be allowed during the competition.
- Any sort of tracing or copying is not allowed.
- Decision of the judges shall be final and abiding.
- The costume remains the possession of the MRCFL.
- Innoskill holds the right to introduce any change in the rules without prior notification.
- Time limit: 2 hours

Law Knot

Event 1: JAM- Just a Minute

Event 2: Ink and Quill

Event 3: Poster Making Competition- Socio-
Legal Dimension

Event 4: Know your Laws- Video Byte

Event 5: Workshop on Forensic Science by an Expert



JAM- Just a Minute

About the Event:

- This competition shall test the rhetorical skills of a student by providing them with a common law issue on which they will be speaking their opinions just for a minute. The low time limit shall give them a chance to prepare spontaneously and they will be judged on the basis of strong argumentation put forth by them.

Rules:

- 1) All the participants will get a chance to pick a lot out of the bowl. Each lot will have a general law issue.
- 2) After picking a lot, students will get 5 minutes to prepare a one minute opinion-based speech on the topic.
- 3) One-by-one students will present their argumentation which cannot last more than 1 and half minute and not less than a minute.
- 4) Students will not be allowed to switch the topic in any manner.
- 5) Students will be judged on the basis of the following RUBRIC:

Ink and Quill

About the Event:

- This competition shall test the opinionated style of writing where participants shall draft a response to a text given to them by either criticizing the writer or by providing their own views on the same theme.

Rules:

- 1) All the participants will be given a common piece of text on any general law theme.
- 2) Students shall write a critical review of the text in an essay form not exceeding 400-500 words.
- 3) The total time limit will be 60 minutes (reading+writing time).

Poster Making Competition- Socio-Legal Dimension

About the Event:

- The participants shall create a poster on any socio-legal theme of their choice like 'APARTHEID', 'LGBT Rights', 'Abuse of illegal Drugs', etc.

Rules:

- 1) The students have to use A3 size sheets only.
- 2) Students shall bring their own stationary like A3 sized sheet, water colors, poster colors, crayons, oil pastels, etc. as per their requirement.
- 3) A total of 60 minutes will be given to submit the final poster.
- 4) The decision of the coordinator shall be final.

Know your Laws- Video Byte

About the Event:

- "A Video Byte is generally 1-2 minute overview of a theme and how it impacts society, geared towards a lay audience."
- The students will participate in pair and compete to prove their dramatic skills like playwriting, acting, sound techniques and lighting techniques with a legal twist to create a Video Byte on any given socio-legal theme.

Rules:

- 1) Any Camera can be used by the participants. Professional camera is not necessary.
- 2) Students will be given a socio-legal topic by the coordinators spontaneously.
- 3) Duration to complete the task will be 60 minutes.
- 4) The video should be very clear & audible.
- 5) The content-idea shall be original.
- 4) Only two students allowed in a team.
- 5) Decision will be based on the following parameters:
 - the quality of work & playwriting,
 - content coverage,
 - dramatic skills
 - legal knowledge conveyed to the audience
 - creativity
- 6) Decision of the coordinators shall be final.

Workshop on Forensic Science by an Expert

About the Event:

- As technology infiltrates every aspect of our lives, it is no wonder that solving crimes has become almost futuristic in its advances. From retinal scanning to trace evidence chemistry, actual forensic technologies are so advanced at helping to solve crimes that they seem like something from a science-fiction thriller. The workshop shall focus on the historical perspectives of forensic science and that how forensic science has a rich but underappreciated past and high significance for solving ever-evolving and complex crimes in future. The session will be concluded with a Q&A session with the expert.

Innoskills 2023-Advanced Guard

Event 1: Srijan-Senior: Showcase of project based on technology for college students.

Event 2: Tech Talk: Orating your thoughts based on technology

Event 3: Technical workshop on some contemporary and emerging areas of technology
Workshop-

Event 4: Workshop on Being Flutteristic

Event 5: Trashion- Turning trash into treasure



Srijan-Senior

About the Event:

- SRIJAN is a platform to showcase project/idea/design at Manav Rachna for our students to inculcate innovative ideas among school students. This event is a great opportunity to represent the model, make use of technology among varied themes, research and development opportunities to technology and knowledge partners.

Rules:

1. Participation can be individual or in a team of maximum 4 participants.
2. Registration Charges: Rs. 400 per participant for college students
3. The event will be in one round.
4. Students must carry their ID cards.
5. Students should carry their pen drive and laptop.
6. All the team members should be able to explain their project and perform on the spot task.
7. The dimension of the poster must not exceed 3×5 feet.
8. Only AC supply will be provided during the competition. Teams must bring their adaptors or batteries.
9. Judges' and coordinators' decisions shall be treated as final.
10. Any team that is not ready at the specified time will be disqualified from the competition automatically.
11. The presentation should take not more than 10 minutes.

Tech Talk: Orating your thoughts based on technology

Rules:

- Each participant will be given ten min. to think on the technical topic
- The participant has to share his/her thoughts before the audience.
- Time given for presentation: minimum 3 min.-maximum 5 min.
- Participation-Individual /max. 2 members in a team
- The topic of presentation will be given on the spot
- Registration charges: Rs. 400 per participant for college students

Technical workshop on some contemporary and emerging areas of technology Workshop-

Rules:

- Focus on latest trends
- Registration-Free of charge
- Mode- Physical
- Experienced resource person
- Eligibility-10th class onwards school students/college students

Workshop on Being Flutteristic

About the event:

- Being flutteristic: A deep dive into the emerging technology of AR/VR with the help of flutter

Trashion- Turning trash into treasure

Rules:

- There should not be more than 4 participants in one team.
- Replacement of any participant after registration would not be allowed.
- Participants must carry College ID card and Transcendence receipt/ SMS to obtain entry.
- Participants must reach the venue latest by _____.
- Participants shall bring their own material to create and design.
- Each team can only make one costume. [Making any one out the below 3 is mandatory:]
 - Accessory (3 pieces)
 - head gear
 - footwear
- The costume and the accessory needs to be prepared only with waste material.
- Costume design must represent culture of any of the international culture.
- The costume must be practical, wearable and eco-friendly and must not exceed 5'5 feet.
- The participant must present a justification of the design.
- Participants are responsible for setting up their own costumes.
- If any participant is found to have violated the rules, Manav Rachna holds the right to disqualify his/her participation.
- Mobile phones or any other electronic devices shall not be allowed during the competition.
- Any sort of tracing or copying is not allowed.
- Decision of the judges shall be final and abiding.
- The costume remains the possession of the MRCFL.
- Innoskill holds the right to introduce any change in the rules without prior notification.
- Time limit: 2 hours



INNOSKILL REWARDS

